

Motion

Definitions and Formulae

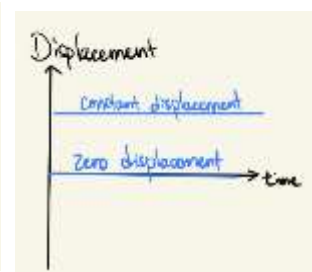
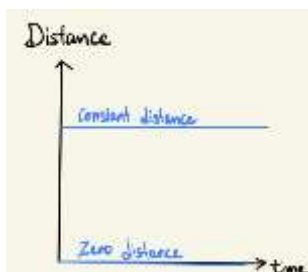
Variables	Type of quantity	SI units	Definition
Distance	Scalar	m	The total length of space travelled between two points.
Displacement	Vector	m	The shortest distance from initial point to final point in a given direction.
Time taken	Scalar	s	The time interval during a motion.
Speed	Scalar	m/s	Rate of change of distance travelled.
Velocity	Vector	m/s	Rate of change of displacement.
Acceleration	Vector	m/s ²	Rate of change of speed or velocity.

Remain at rest

Distance or displacement = constant

Speed or velocity = 0

Acceleration = 0

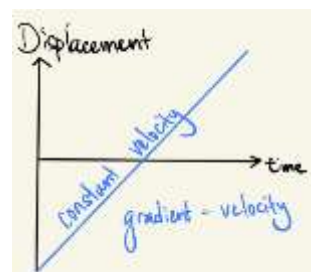
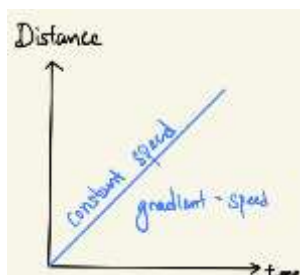


For constant motion

Distance or displacement changing

Speed or velocity = constant

Acceleration = 0

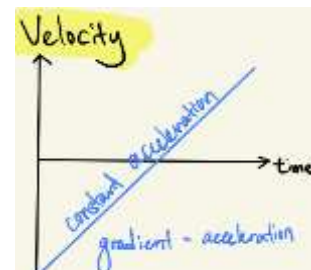
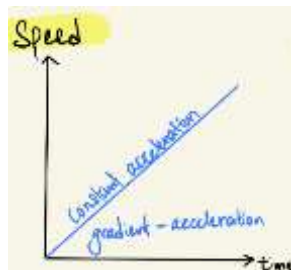


For constant acceleration

Distance or displacement changing

Speed or velocity changing

Acceleration = constant

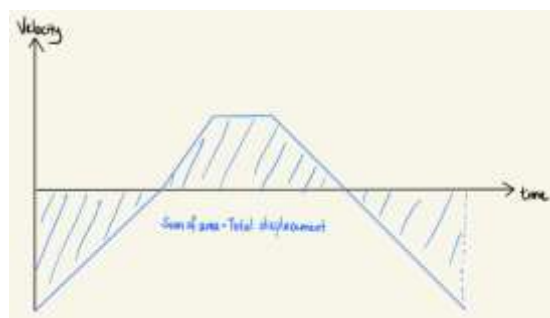
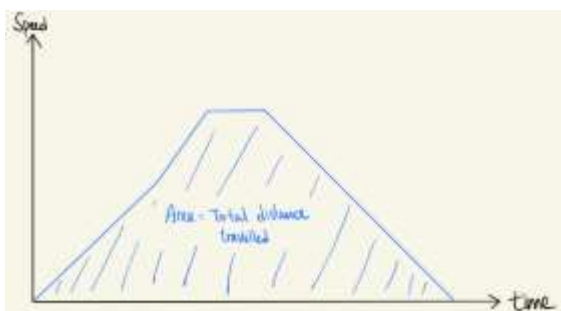


$$\text{speed} = \frac{\text{distance}}{\text{time taken}}, \text{ average speed} = \frac{\text{total distance travelled}}{\text{total time taken}}$$

$$\text{velocity} = \frac{\text{displacement}}{\text{time taken}}, \text{ average velocity} = \frac{\text{total displacement}}{\text{total time taken}}$$

$$\text{acceleration} = \frac{\text{change in speed or velocity}}{\text{time taken}}, \text{ change} = \text{final} - \text{initial}$$

- Total distance travelled = area under the speed-time graph
- Total displacement = area under the velocity-time graph



Equations of motions, s, u, v, a, t

$$v = u + at$$

$$v^2 = u^2 + 2as$$

$$s = \frac{(u + v)}{2}t$$

$$s = ut + \frac{1}{2}at^2$$

$$s = vt - \frac{1}{2}at^2$$

Where

s = distance or displacement, m

u = initial speed or velocity, m/s

v = final speed or velocity, m/s

a = acceleration, m/s^2

t = time taken, s